

Survival Guide to Liberty City



Social Club • Multiplayer • Video Editor • Independence FM



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Rockstar Games

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Rockstar Games Social Club

Rockstar Games Social Club



Transform and extend your Grand Theft Auto IV gaming experience with The Social Club!

The Rockstar Games Social Club (www.rockstargames.com/socialclub) is the official members-only website destination for leaderboards, stats, tournaments, ongoing special competitions, virtual events and more for Rockstar titles – launched with the console releases of Grand Theft Auto IV in April 2008 and carrying on to support virtually all Rockstar releases to come, including this PC version of Grand Theft Auto IV.

Simply register a membership account to link your game data, then compare and compete with your friends and millions of other connected players online.

How to Access:

As soon as you've purchased and played Grand Theft Auto IV or any other Rockstar title supported by the Social Club, you can gain entry into that game's designated area of the website.

You will need to make sure that you:

- (a) are logged in to www.rockstargames.com/socialclub with a registered and activated Social Club account
- (b) have your Social Club account linked with your Games for Windows LIVE™ Gamertag
- (c) have played a Rockstar Games Social Club supported videogame on a network-enabled console or PC that is signed in to Games for Windows LIVE™ so that your gameplay data can be relayed to the Social Club servers, and
- (d) satisfy the relevant age rating requirements for the game.

After these steps, the Social Club will automatically start displaying relevant data based on what you've done while playing the game (this can take up to 48 hours or more for game data to propagate, so please be patient).

Leaderboards And Stats

Go from just playing Grand Theft Auto IV, to becoming a virtual resident of Liberty City. The Social Club offers all the multiplayer statistics one could expect, with robust and detailed leaderboards particular to each mode – but also special unique single-player statistics relative to what you and millions of other people have accomplished in the game:



Multiplayer Leaderboards – Robust leaderboards for every single Grand Theft Auto IV multiplayer mode, including Car Jack City, Bomb da Base II, Hangman's NOOSE, Team Deathmatch and more.



LCPD Police Blotter – A virtual map and tracker of single-player criminal activity logged in Liberty City from the aggregated data of millions of connected players – showing the most dangerous areas of town, most commonly used weapons and more – all updated on a daily basis.



The Story Gang – This special single-player leaderboard recognizes players who have completed the main story arc of Grand Theft Auto IV, successfully experiencing the story of Niko Bellic in Liberty City up to and including the final mission. The leaderboard ranks players according to the total amount of playing time it's taken them to complete the story, as well as a historical rank by who has completed it first.



The 100% Club – The most elite of the elite. See who was first to complete 100% of the game. The 100% Club also carries a historical leaderboard showing rankings of who has completed 100% in the shortest span of playing hours.



The Hall of Fame – This area dynamically recognizes those players who have reached the top of the hill on various statistical leaderboards, and also contains your personal trophy shelf of in-game achievements and successes in special Social Club competitions.



The Liberty City Marathon – A ranking of special physical milestones you've achieved in the game – from the amount of miles walked, driven, or swam – to the number of bullets fired and stunt-jumps jumped.



The Millionaires Club – Recognizing and celebrating all of the wealthy seven-figure Grand Theft Auto IV players. Millionaire status is determined by totalling all of the money you've ever earned in single-player-mode from completing missions, winning races, doing vigilante side-jobs, and fortuitously picking up 'dropped' money in the street. See if you are a bona fide Millionaire, as well as where your single-player time to reach a million compares against all the other nouveau riche 'business men' of Liberty City. With three leaderboards ranked by who's become a Millionaire first, who's done it quickest, and who is the richest in the City.



ZiT – With ZiT, instantly find out the artist and song name of your favourite in-game tracks. Gone are the days of hearing a song in the soundtrack and then looking it up in the manual to figure out what song it is. Now with this revolutionary service, you just hear the song in the game, tag it – and the next time you visit your profile at the Social Club, the details will be waiting there for you.

This PC release of Grand Theft Auto IV is supported by a special, exclusive section of the Social Club, taking advantage of the in-game video capture tools. Users will be able to take video from within Grand Theft Auto IV PC, edit their footage and then upload the finished video straight to Rockstar Games Social Club TV. An integrated upload tool in Grand Theft Auto IV PC makes uploading content a snap. Both registered users and unregistered users can stop by this video section to check out all of the latest uploaded clips from Social Club members across the globe.

Other Features Coming Soon

With the arrival of the Message Wall, members will have a place to communicate, interact and talk trash with all other Social Club users. Every member will have their own personal "wall" which other users can "tag" with personal messages, as well as a variety of individual stickers and custom graffiti designs.

You will also be able to import your friends list from Games for Windows – LIVE right into the Social Club so you can start comparing statistics and achievements – and message them directly within the website.

With more special competitions, leaderboards and challenges still to come, as well as features specific to this PC version release, registered players will be regularly treated to an on-going Liberty City experience via the Social Club.



Multiplayer

Multiplayer

All of Liberty City is a playground for you to cause chaos with up to 31 of your friends, across an array of varied multiplayer games. There are 15 modes to choose from, including Party Mode, each with numerous options to help you tailor your experience any way you like.

One Man Army

Deathmatch
Mafiya Work
Car Jack City
Race
GTA Race
Free Mode

Teamwork

Team Deathmatch
Team Mafiya Work
Team Car Jack City
Turf War
Cops 'n' Crooks

Co-op

Hangman's NOOSE
Deal Breaker
Bomb da Base II

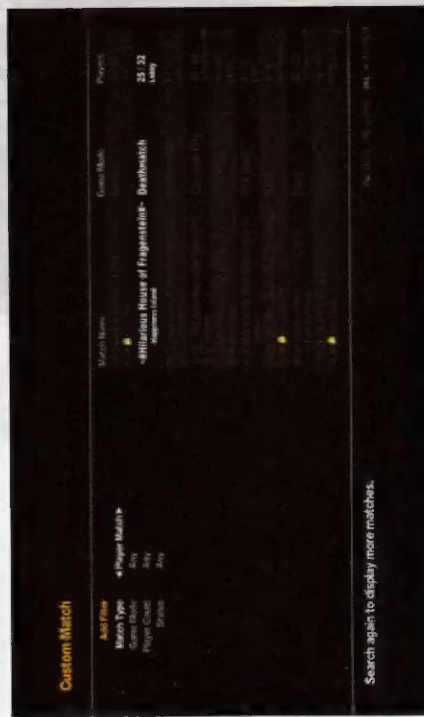


When you start to get really good, you can accumulate some bragging rights when your achievements are stored and documented in the Social Club. Get to be the best and you may receive some prizes from Rockstar in upcoming multiplayer tournaments.

Custom Match

Another exciting new feature in Grand Theft Auto IV PC is Custom Match. When you know which types of multiplayer matches you enjoy playing, you can select your options and search for lobbies that fit your criteria.

From the mobile phone, you can now choose Quick Match, Create Match or Custom Match. The interface for the Custom Match pops up in its own screen, similar to the lobby interface.



For detailed information on online multiplayer and Custom Match, including controls and options, please refer to the Europe_multiplayer_readme.pdf file included on Grand Theft Auto IV Disc 1 or visit: www.rockstargames.com/iv/pc



Video Editor

Video Editor

The all new Video Editor feature allows you to capture in-game footage, make real time edits and render those clips out as WMV movie files. The clips can also be spliced together into a video complete with post effects like music, text and transitions, and other features typically found in video editing suites. You can then share your video(s) with others to view and rate in Rockstar Games Social Club TV.

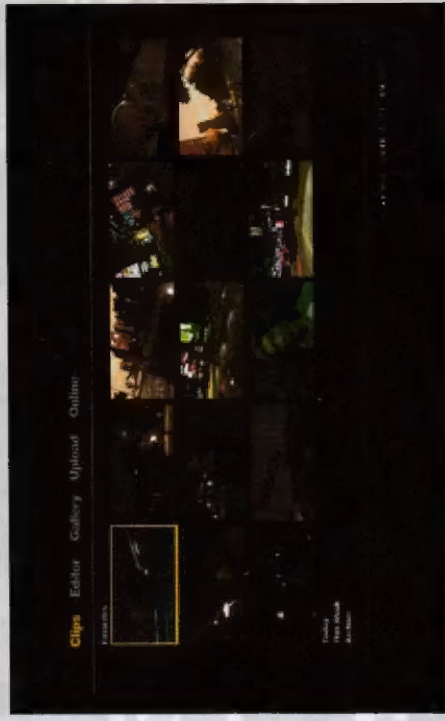
Clip Capture

At any time during the game (single or multiplayer) press the F2 key to dump a chunk of footage to your hard drive. Depending on how data intensive things are in the world at that time, the clip should be about 30 to 40 seconds long. The captured footage will consist of the action that occurred PRIOR to pressing F2. Note that if you have a slower machine, you also have the option to turn off this feature altogether.

Launching the Video Editor

To launch the Video Editor, call it up using your in-game mobile phone. A prompt will let you know that any unsaved data will be lost, after which you jump into a separate menu to view and edit your clips. You arrive at this screen with the following choices:

- Clips
- Editor
- Gallery
- Upload
- Online



Clips

All the raw footage you've captured in-game can be viewed quickly in the Clips section. There are standard DVD style controls for video playback. In addition, you can hold down the right mouse button to move the camera and view your clip from alternate angles and then update your clip thumbnail making it easy to organize your clips.

Editor

Selecting Editor allows you to create a video from your raw clips. Here you can name your video, string multiple clips together, add music, titles, and transitions.

Your raw footage clips appear on the left side of the screen. The upper right portion of the screen is the storyboard editing space. Drag and drop your clip footage into the storyboard to create a video. Double click a thumbnail on the storyboard to edit it. You can add markers within your clips which allow you to place cameras and filters, and adjust audio and speed settings.

To quickly create a video for upload, make sure you have at least one clip in the storyboard editing space and then hit the Web option in Export To Gallery.



Gallery

The section labelled Gallery contains all of the complete, exported videos. By default, the last exported video is displayed in the preview window. The thumbnails on the right side of the screen are arranged with the most recent ones appearing at the top.



Upload

In the section labelled Upload, players can submit their exported web videos to the Social Club. The left side of the screen shows local videos that you have created. The right side is a web portal displaying all the videos that you have uploaded.

Online

The Online section will minimize Grand Theft Auto IV and will take you directly to the Rockstar Games Social Club TV website using your default web browser. There you can view clips others have uploaded as well as rate clips and comment on them.

The Video Editor is a full featured tool. For more details, view the Europe videoeditor_readme.pdf file included on Grand Theft Auto IV Disc 1 or visit: www.rockstargames.com/iv/pc



Independence FM

Independence FM

You can now select your own favourite songs to play through the in-game radio station Independence FM.

Simply place your non DRM'ed MP3s, WMAs, or M4As (or shortcuts to your music folders) in the file location below:

My Documents\Rockstar Games\GTA IV\User Music

Note: Quicktime or iTunes needs to be installed for M4A support.

After accessing Independence FM as you would with any other in-game radio station, you will also have the following options in the Audio tab of the Pause Menu:

Scanning Modes

Enable Auto Scan: Set this to ON to perform a Quick Scan automatically on game startup.

Quick Scan: Reads the audio files within your folder, plays back exactly as they are in the folder.

Complete Scan: Reads the audio files within your folder, performs additional analysis to enhance user experience.

Play Modes

Sequential: Plays through audio files as they appear in your folder, can skip songs.

Shuffle: Plays through audio files randomly, can skip songs.

Radio: Plays through audio files randomly with radio adverts and DJ banter in between tracks, cannot skip songs.

Customer Support

Every effort has been made to make our products as compatible with current hardware as possible. However if you are experiencing problems with running of one of our titles you may contact our Technical Support staff in one of the several ways listed below.

Before contacting Technical Support, please be prepared. In order to assist you efficiently, we will need to know as much information about your computer and the problem as possible. If you can not provide the information in the check list below, then please contact your computer manufacturers technical support department before contacting Take 2 Interactive, otherwise we will be unable to solve your problem.

The information that we will require is as follows:

Contact Details:

- Your name.
- E-mail address, daytime telephone number or postal address.
- If you are from outside the UK, please specify which country you are contacting us from and the language version of the game you are playing.

System Details:

- PC brand name and model.
- Processor speed and manufacturer.
- CD-ROM Drive speed and manufacturer.
- Total amount of system RAM.
- The make and model of your video card / 3D Accelerator together with amount of video RAM.
- The make and model of your sound card.
- Mouse and driver information.

Please describe the circumstances, including any error messages, of your problem as clearly as possible.

NOTE: PLEASE DO NOT CONTACT TAKE 2 INTERACTIVE'S TECHNICAL SUPPORT STAFF IN SEARCH OF GAME HINTS.

They are neither permitted nor qualified to supply such information.

OUR TECHNICAL SUPPORT CONTACT DETAILS

Post

Take-Two Interactive Technical Support
Unit A, Sovereign Park
Brenda Road
Hartlepool
TS25 1NN

Telephone (0870) 1242222 / calls charged at the national rate
(7 days a week from 8am to 10pm (GMT) excluding bank holidays)

Nederland 0900-2040404 (EUR 0,70ct p/m)

België 0902-88078 (EUR 0,74ct p/m)

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Grand Theft Auto IV



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